

MID CANTERBURY CRICKET ASSOCIATION INC

P.O. BOX 105, ASHBURTON

Phone: cell) 0237 269 8654; b) 03 686 3377

Website: www.mccricket.co.nz

Email: admin@mccricket.co.nz

2018-19 Scoring and Player Registration Requirements – How To's, Anomalies, Rules, Playing Conditions

Hello Clubs, Coaches and Team Managers

With the numerous changes to NZ Cricket requirements for every area in the country, it seems the message has not been properly communicated to all around what we must do, what is optional, and then how to do it.

Please read right through this document as it also has news about Cancellations, Venue or Time changes as well.

So for clarity;

1. **Every player from Adult grades to 6th grade inclusive must be properly registered on Crichq.** Currently many players are activated under old names, especially at youth and adult level. Every player must have a valid email address, date of birth, full name and initials at minimum. If a player is under 18 years of age they require Parent/Guardian information (Name, email), as well as date of birth, full name and initials at minimum.

Clubs are updating this information so please supply it to your club co-ordinator so we can get this up to date. If this isn't done then MC Cricket loses a lot of funding from NZC, and it also makes your teams "unofficial". While in the general run of things this may seem irrelevant, if any person is injured during a match or practice it is highly doubtful our public liability insurances would cover anything, as Insurance companies are renowned for finding reasons not to pay out, so please be proactive in getting this done.

2. **All competition matches where there is a points table i.e. Open to 6th grade must be fully scored on the crichq system, or results furnished via that system.**

NZ Cricket now requires full scoresheets from all these grades, and again have put funding at risk if we do not comply.

Regardless of whether you score on a Saturday using the crichq app, or a traditional scorebook, you need to login to CricHQ and when submitting results choose the "**Full Scorecard**" option, not the 'basic scorecard' option.

3. **In order to load these results the person in charge of results for each team (usually the coach), needs to be made an "administrator" for his team/club.** This allows them to login to CricHQ, find the match and add a result, or better still login and set it up to score on their iPad or phone during the match.

President

Mr Paul Winter

Chairman Board of Control

Mr Mike Southby

Director of Cricket

Mr Garfield Charles

Cricket Manager

Mr Mark Medlicott

If you score on the app, then you can go home, make any edits, connect to the Internet and publish result which will then come through to the Mid Canterbury office where we can approve results and everything is updated accordingly.

If you score via a book then you need to upload the end result to crichq by logging in and filling in a “**Full Scorecard**”. You don’t need to put balls faced and other information, but a minimum of batsman name, how out and the bowler. Manually insert the bowlers’ figures under overs, maidens, runs, wickets.

For those using the app there are good guides here <https://about.crichq.com/learn/library/a-beginners-guide-to-scoring> to how to do it and we have held a training session with a good turnout.

If you are scoring via a book and need to submit a **manual full scorecard** there is a guide here <https://support.crichq.com/hc/en-us/articles/212573447-How-do-I-enter-a-full-scorecard->

4. As always, results need to be in by Tuesday following the match so that all results can be posted by Wednesday. Teams then have until midday Friday to query a result, contest it, or have it edited, else results stand as of the Saturday morning following the match.

New Rules and issues re scoring, playing matches.

Many of the idiosyncrasies that are popping up we are only finding out about now we are playing and will be reporting to NZ Cricket accordingly, but for now we need to follow their rules.

Some of the issues only arise under actual playing time so for clarity;

- **Re 6 ball grace period** – you cannot be dismissed and out during the 6 ball grace period. Batsmen simply change ends and continue, and 5 runs is added to the bowling team’s tally automatically on the app, or manually via your scoresheet.

Note: Be aware that if a batsman is out on the 6th ball of the grace period and changes ends, and the bowlers also change ends at this time, he is not meant to be facing the next ball so you may need to get him/her to stay where they are, but update the app.

- **A batsman can only be dismissed out from the 7th ball onwards he/she faces.**
- **The retirement works as it has done always, just in the past we may have said retire at 50, but can bat again after all players are out.** While a batsman could be out up to 6 times during his grace period, if he/she manages to carry on to 30 balls without being dismissed again then they must **retire (not out)** but may bat again after all the other players in their team have batted.

However, as previously, because players must retire after 30 balls I am seeing teams keep players in who previously they may have retired earlier before they reached a score e.g. 50. In the interests of giving everyone a chance, you are most welcome to retire players after 12 balls or some other figure before the 30 balls. The reality is there are not enough balls to allow all 9 batsmen to face 30 each. Even if every over had two extra deliveries, 30 overs only = 240 balls, while nine batsmen facing 30 balls each requires 270 deliveries.

The grace period has no effect on the rest of the innings, hence boys who could have been out 3 or 4 times still get the opportunity sometimes to bat again if they managed to face 30 balls and even return when all the team are out!

- **Regarding the second team being able to face their full allocation, in 4th grade, once a team has won they do not need to carry on, potentially losing because of wickets lost.** The point of this rule is like any normal cricket, that even if you get a team out in 20 overs, you have the full 30 available to pass their score (and win the game). If you pass their score in the 12th over, you have won and can stop the game.

It is only in 5th and 6th grades where they bat in pairs that both sides get the same amount of overs as the priority is all players having a turn and the result doesn't really matter as much. In those lower grades the primary importance is participation, getting a turn and learning fundamentals and ideally enjoying their cricket.

- While in 4th grade some of the boys in the team batting second may not get a turn that is actually the reality of real cricket. If the chase looks comfortable this may be an opportune time to retire a player earlier to give someone else a bat when victory is in sight. In these grades it is not about everyone necessarily getting a go each week – I am sure they will over the season, and if someone is always missing out then the coaches should be looking to involve them more in another game e.g. bat 3 instead of the usual 6 or 7. The same works for the bowling coach – if he sees his side looking like losing early, then perhaps they need to give other boys a bowl rather than bowling out his main bowlers.

Extra Club Information.

Cancellations:

Due to local radio no longer having a live Saturday broadcast, we no longer can submit cancellations via radio.

However as previously cancellations will be posted on the front page of our website as well as via Facebook.

I endeavour to contact the main contacts for each club as well so that they can circulate the news.

Wherever possible I try and have a decision made by about 7.00am for morning grades, 10.30am for Saturday afternoon grades.

** Note:

If you wish to contact Mark in the morning around cancellations it is much better to send a text as I am usually busy on the phone talking with my various groundsmen around the districts ascertaining the status of their grounds. I will reply as I can.

Summary

- All players, even for one game must be properly registered on CricHQ
- All grades must have their **full results** submitted via CricHQ.
- All coaches and managers of teams need to have been Police vetted and completed the Vulnerable Children modules as has been sent around by Garfield.
- All Coaches of teams who are under 18 down need to complete the appropriate coaching level certification modules and the practical sessions. If you are unaware about this please contact Garfield garfield@mccricket.co.nz and get brought up to speed on what to do. There is a practical session this Sunday at 9.00am at Ashburton Oval

that should be completed in under 3 hours. Please let Garfield know you are coming as everyone must do this at some stage and this Sunday was the date set by Junior club committee. So everyone should know!

Remember, it's not about our issues as clubs, parents, coaches and supporters, it is about making cricket a safe, enjoyable, fun experience for our youngsters so that they keep playing this game and join the adults one day too.

Kind Regards

Mark Medlicott
General Manager
Mid Canterbury Cricket
Email: admin@mccricket.co.nz
Mob: 027 2698654

President
Mr Paul Winter

Chairman Board of Control
Mr Mike Southby

Director of Cricket
Mr Garfield Charles

Cricket Manager
Mr Mark Medlicott